

IDSE201 Assignment: Concept Map Revision & Wires

Introduction & Goals

While your design solution may end up as a product, system, or service, it will almost always include a digital touchpoint – a place for a person to interact with a computer. At this point, interaction becomes constrained by interface: the possibility for communication is filtered through an increasingly narrow set of *user interface components and controls*.

The goals of this project are:

- To learn how to effectively produce user interfaces that support your designed interactions
- To learn how to develop wireframes to communicate a user interface flow
- To gain confidence in using digital tools to help communicate ideas that occur over time
- To direct attention and decision making in a persuasive manner
- To learn an effective, iterative, user-centered process for wireframing

Scope

Continue to redesign the interface for the bank application you choose.

- Revise your Concept Map.** Revise your concept map based on critique and further exploration.
- Create Initial Wireframes.** Using a pen and paper, design and sketch a user interface for your design – sketch flows through the interface that best indicate how a user would use the system to achieve their goals. Don't forget to include flows for these capabilities:
 - a. The ability to check your balance
 - b. The ability to deposit a check
 - c. The ability to transfer money out of the bank
 - d. The ability to set alerts and notifications
 - e. The ability to pay a friend
 - f. The ability to view, setup, and change recurring bill payments
- Revise your designs, and create detailed wireframes in Adobe Illustrator.**

Deliverables

Deliver the following items (*Total points: 100*):

1. [Post to the blog] **Your Revised Concept Map and Wireframes.** Post your content to the blog, in a way that stands on its own (ie, should be understandable without you explaining it). Include your wireframes, with a description of the various features and design decisions you've made. (80 points)
2. **Critique Participation.** Present your process and work for in-class critique, and participate in the critique of the work of other students. (20 points)