



Customer Journey Mapping

Professor Jon Kolko



Where We Left Off



Ethnography

Immersion in the cultural context of a wicked problem

Synthesis

Making meaning through inference and reframing

Prototyping

Hypothesis validation through generative, form-giving activities

Where We Left Off



Ethnography

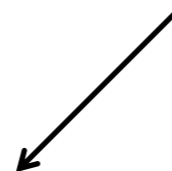
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Affinity

(grouping data by similarity & extracting new meaning)

Where We Left Off



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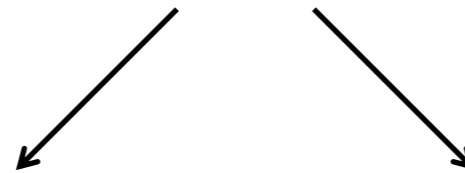
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(grouping data by similarity & extracting new meaning)

Visual Modeling

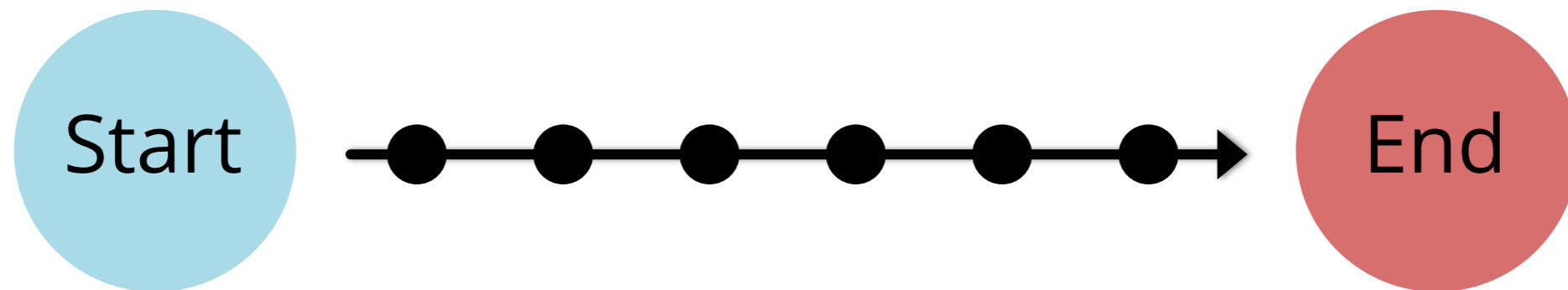
(interpreting relationships of data with a focus on layering visual information)

What is a Customer Journey Map?

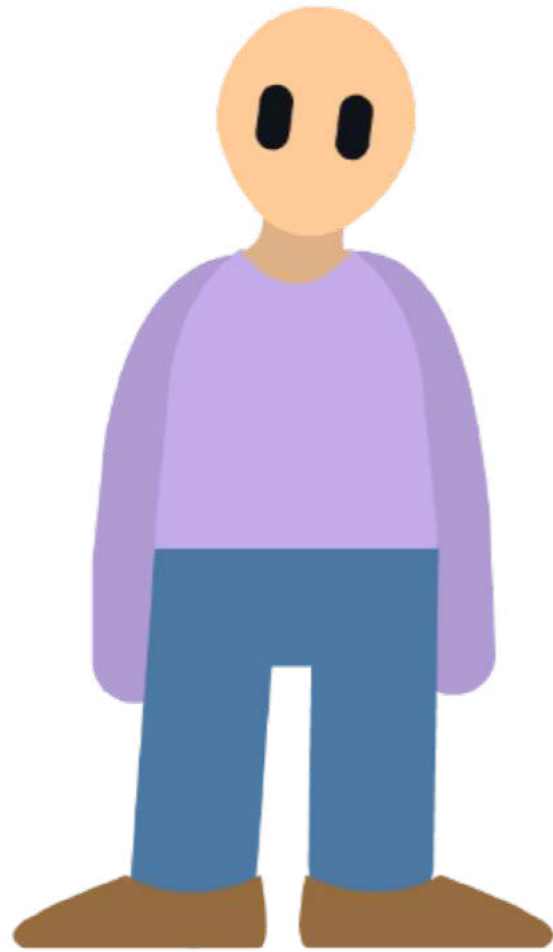
A visual model that describes touchpoints between the system and the people using the system.

What is a Customer Journey Map?

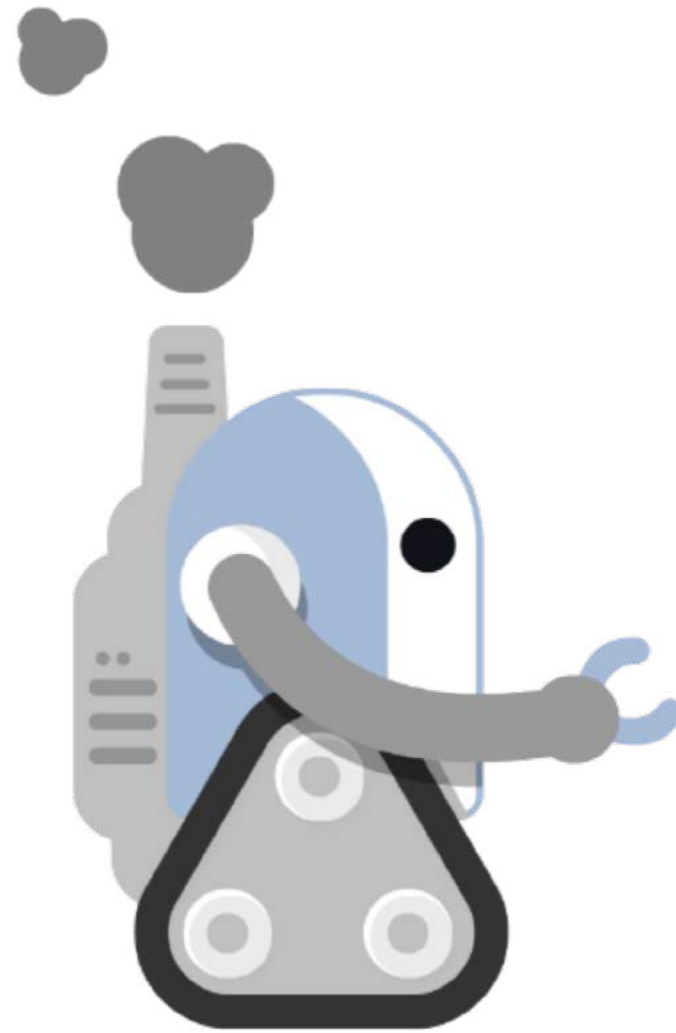
A customer journey map forces you to think about *sequence & the details that happen over time.*



The details reside in people & the system...



People

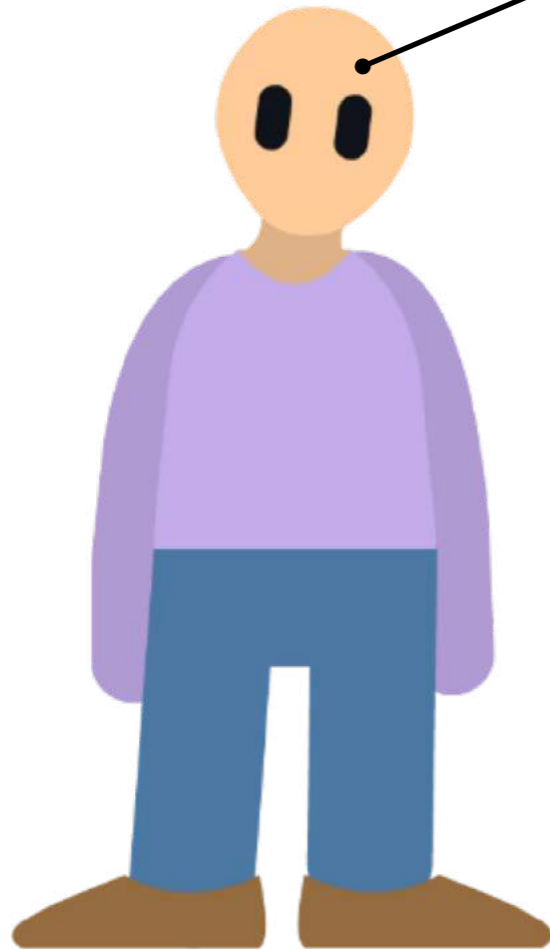


System

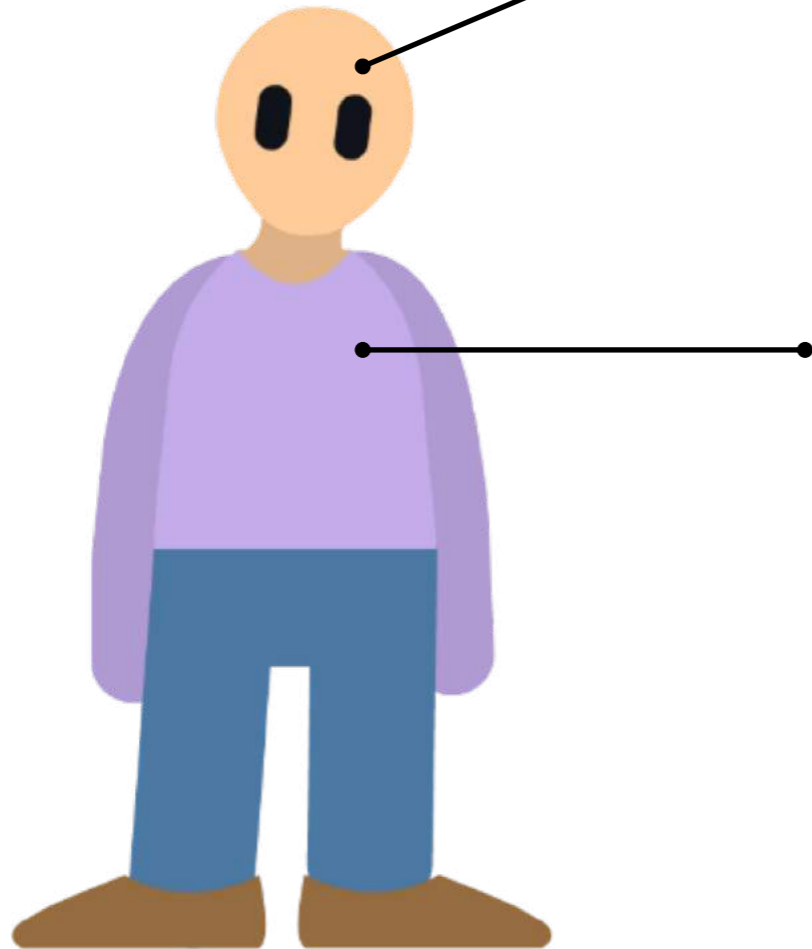
Thinking about people...

Thoughts / Perceptions

How do users understand what is going on?
What are they aware of? What information do they need?



Thinking about people...



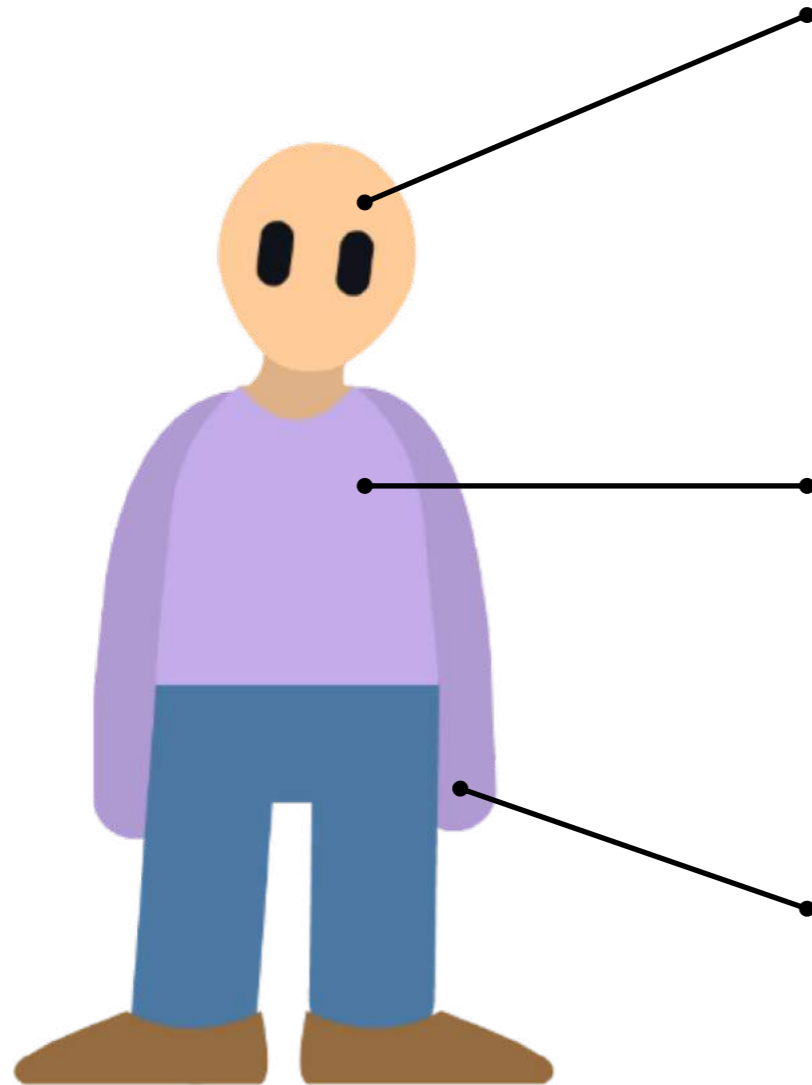
Thoughts / Perceptions

How do users understand what is going on?
What are they aware of? What information do they need?

Feelings & Reaction

How do users feel? What kind of reaction are they having to the system?

Thinking about people...



Thoughts / Perceptions

How do users understand what is going on?
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Feelings & Reaction

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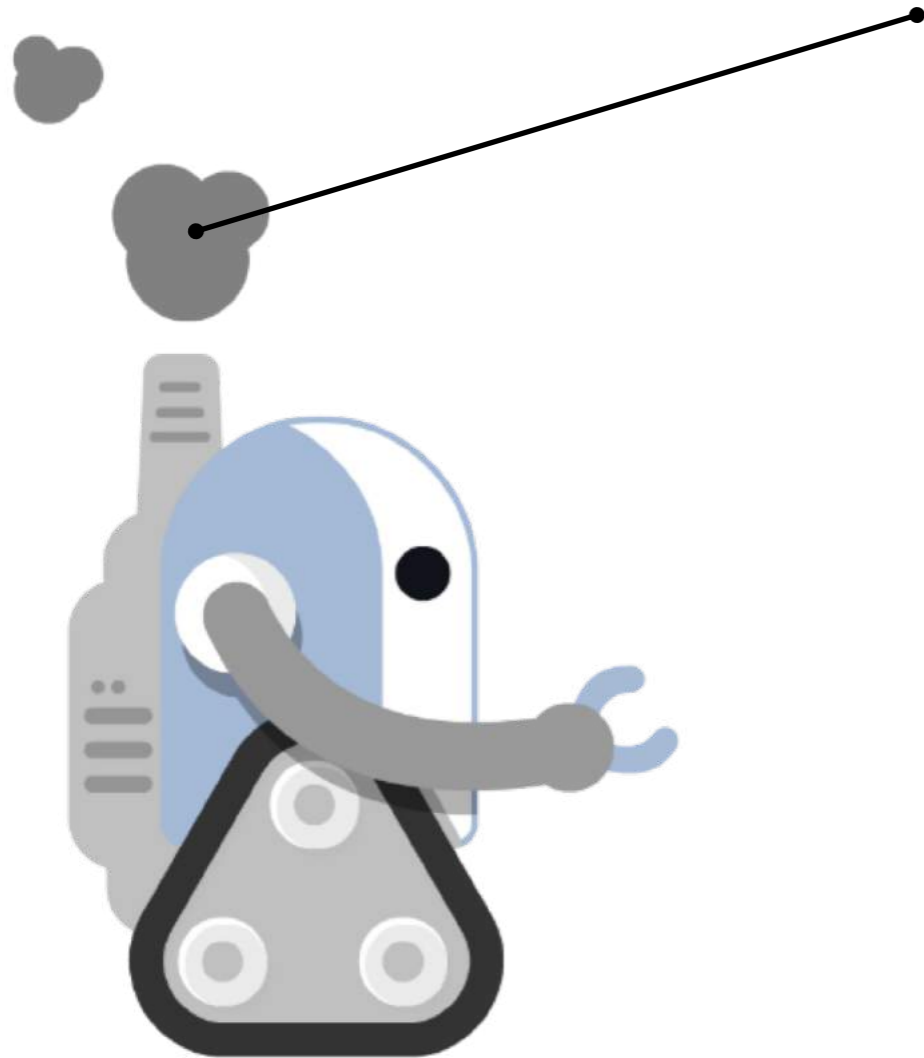
Actions & Behaviors

What are the users doing? What do they perceive that they should be doing?

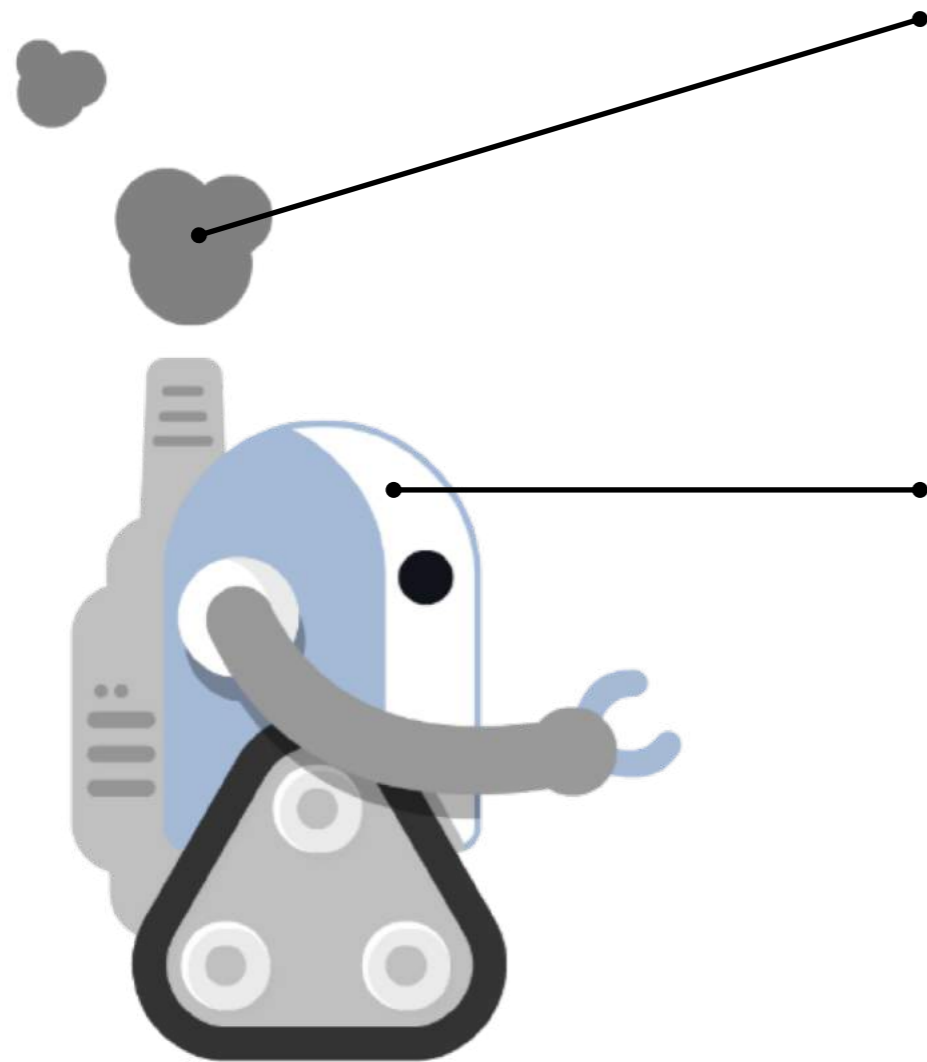
Thinking about the system...

Environment

Where is the system taking place? What implications does the environment have on users and the system?



Thinking about the system...



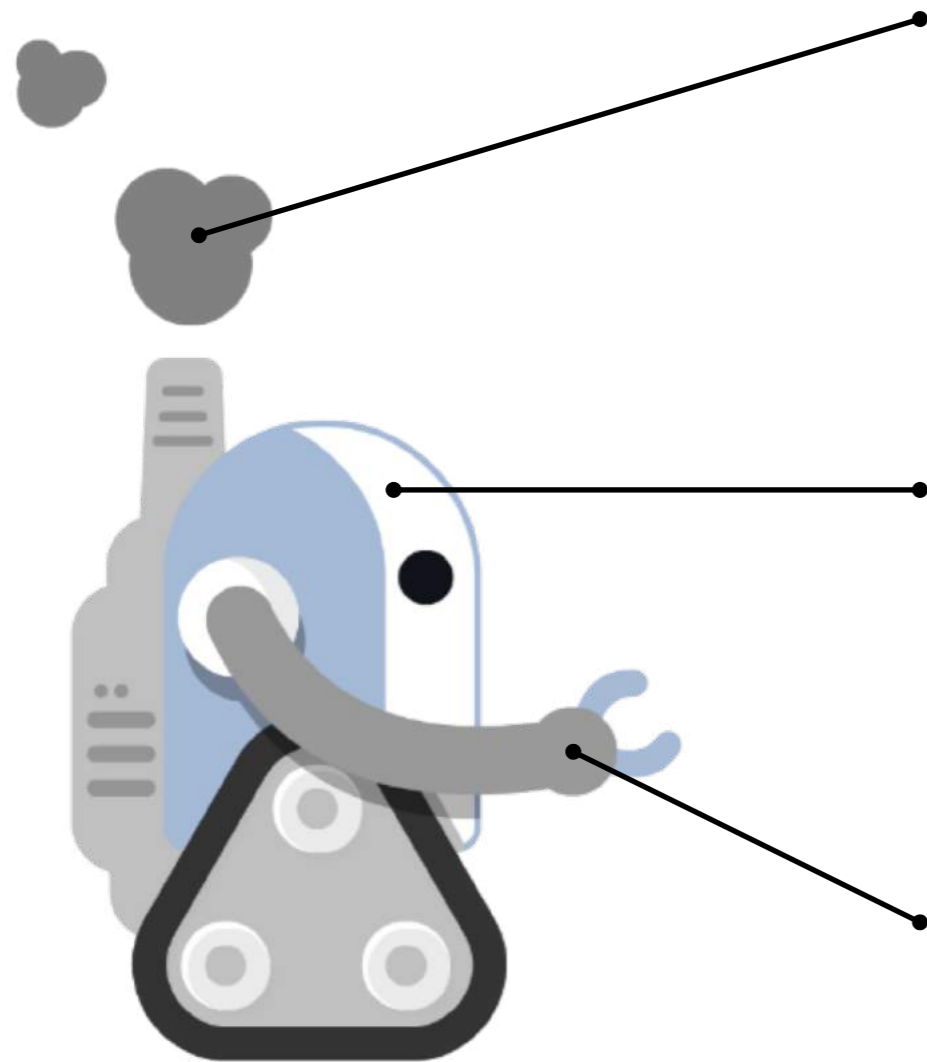
Environment

Where is the system taking place? What implications does the environment have on users and the system?

Recognition & Response

Does the system identify what the user needs? How is the system responding?

Thinking about the system...



Environment

Where is the system taking place? What implications does the environment have on users and the system?

Recognition & Response

Does the system identify what the user needs? How is the system responding?


Affordance & Indication

What is the system expecting from users? Is the system providing an indication?





Yellow Bike Project

A dimly lit bicycle repair shop with large windows. Several people are working on bicycles. One person in a blue shirt is kneeling and working on a bike. Another person in a red shirt is standing nearby. The room is filled with bicycles and repair tools. The text is overlaid in the center.

“Getting people together to make Austin a better place to bike is really what it’s all about.”

Volunteer Coordinator
Founder YBP

A person is working at a table in a bicycle repair shop. The table has a clipboard with a checklist, a yellow ball, and some papers. In the background, there are several bicycles on a rack. The scene is dimly lit, and the text is overlaid on the image.

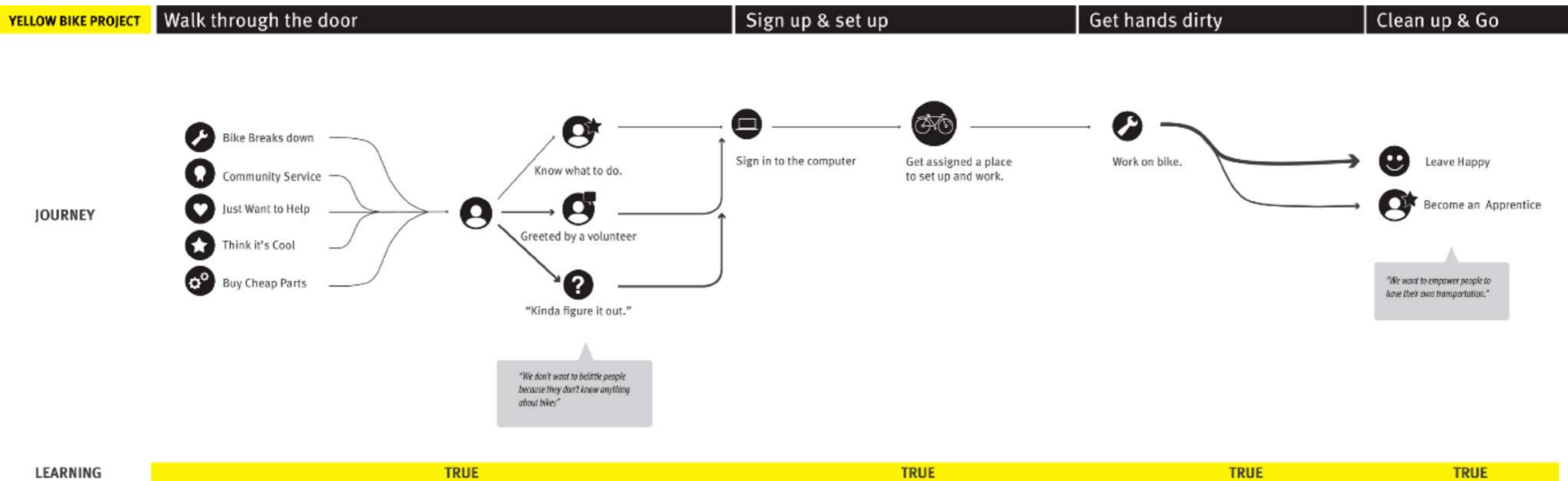
“It’s my reason for getting up in the morning...”

Volunteer Coordinator
Founder YBP

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How they think their business works...

Customer journey maps can be used to clarify the perceived state of a system...



**THE
BIKE SHOP**

M-F 6-10

WILDLIFE
Habitat

1216 WEBBERVILL

See Posted Times



WHEN YOU DRIVE A CAR
YOU DRIVE WITH HITLER!

RIDE
YOUR BICYCLE
TODAY!

AUSTIN
BIKE FEST
OCTOBER 25, 2014
GOVALLE PARK
METRO

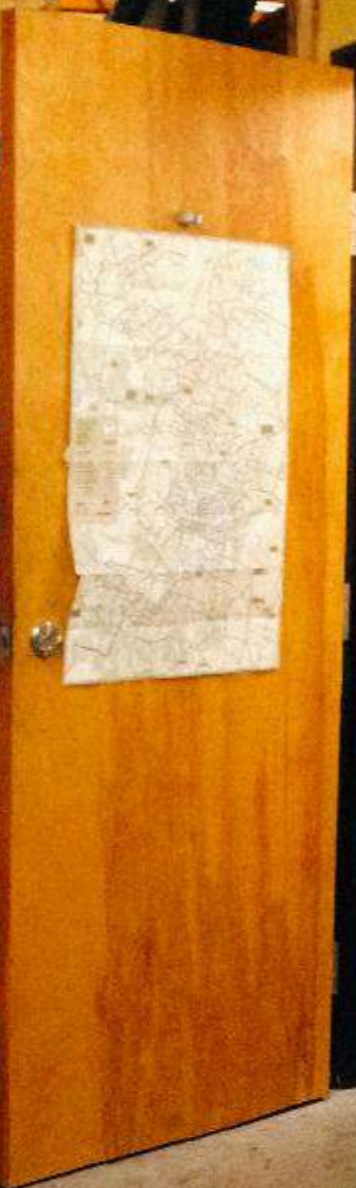
MAKES WORK



WELCOME TO
THE YELLOW BIKE
PROJECT!
* Please sign in
then talk to a coordinator

WELCOME
SIGN IN
→
then talk to a
coordinator

YBP Shop
Expectations
• First, Ask First
• Follow Instructions
• Work at a Station
• Learn to Earn
• Clean Up





Tires Helmets
Seats Tubes

BEN CLOUGH

Please BE KIND
to Cyclists

2013





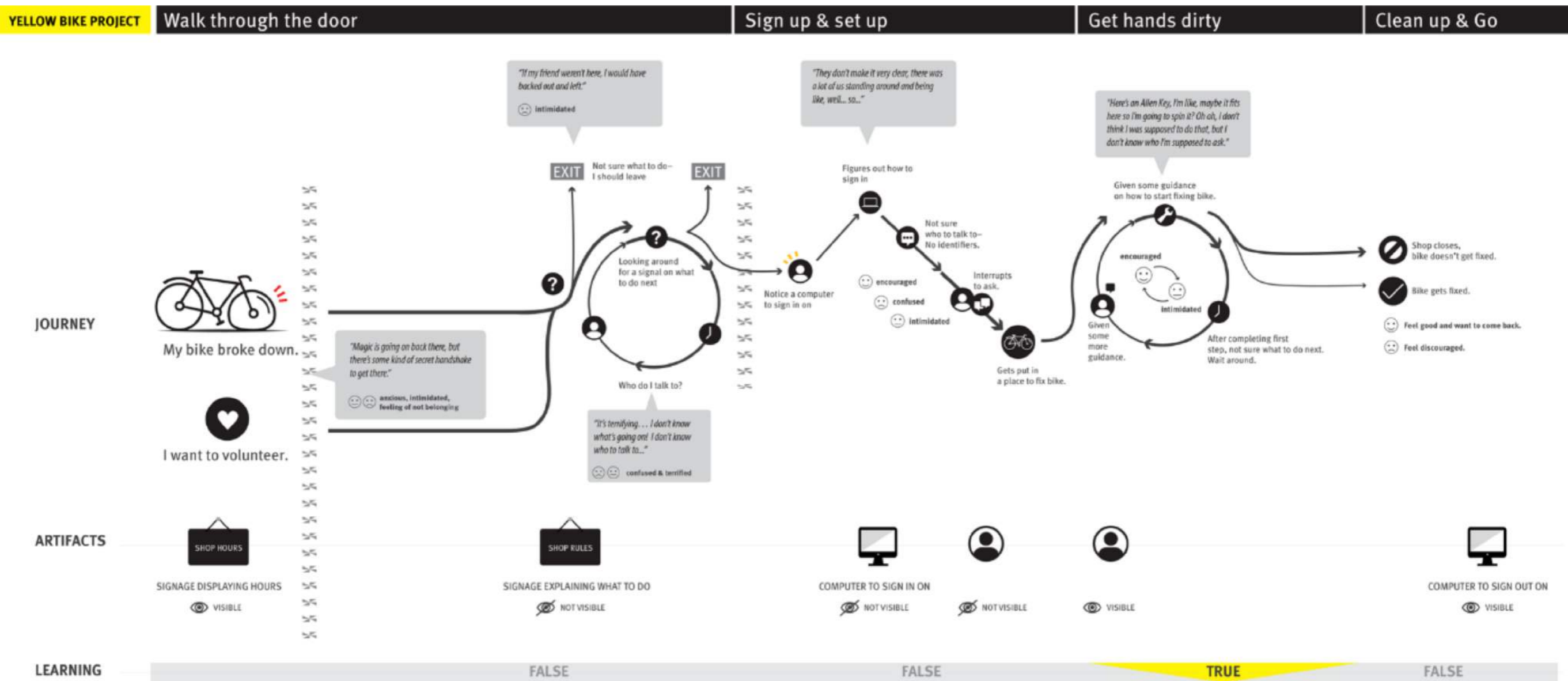
CHAIN
WHIP

CABLE
CUTTERS

3

How it actually works...

When used with a perceived state, the juxtaposition with the actual state gives a clear direction to areas of improvement.



Customer Journey Maps represent...



Perception

Based on the thoughts of those who have knowledge of the system.
(usually stakeholders)

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Reality

Based on personal experience & or field research. Using data from people who are using the system.

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Ideal

A vision for what the system should be.
Most effective when based on inspiration from the way the actual system works.

Our focus for today...



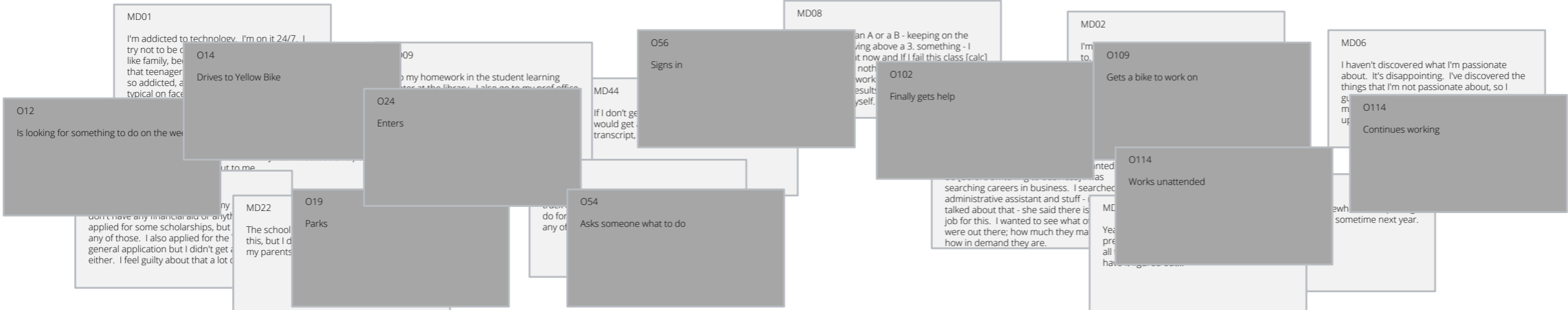
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Create a timeline.



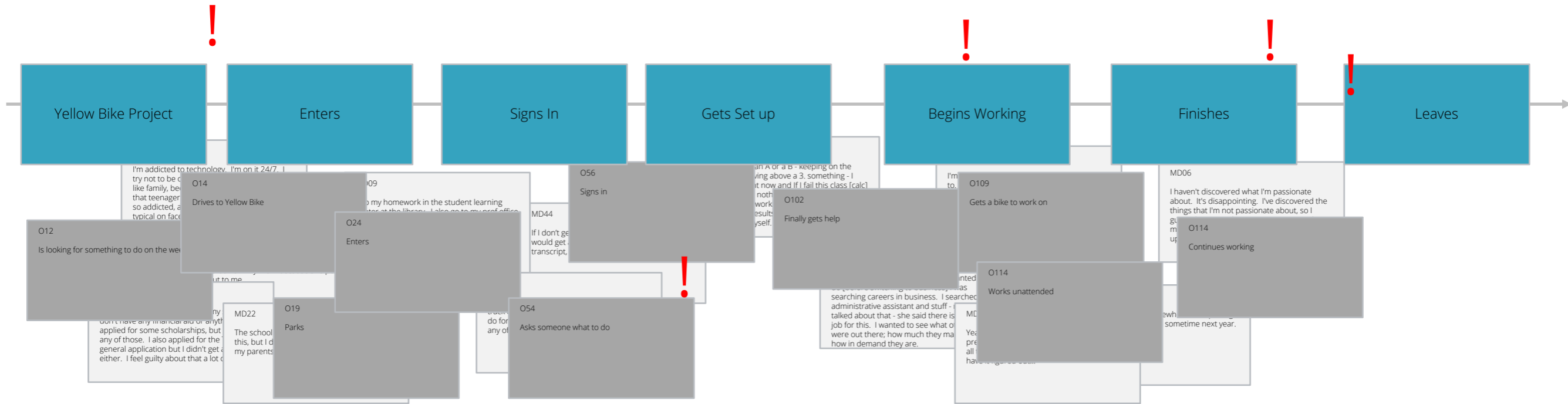
Add utterances and observations, in time.



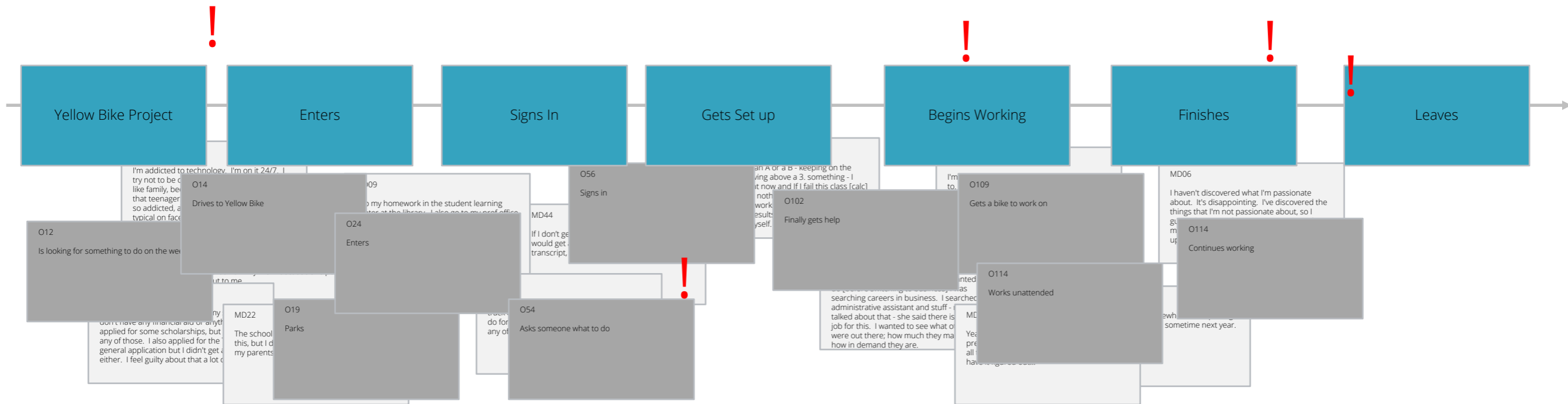
Define major journey sections.



Identify areas that your value promise breaks down.

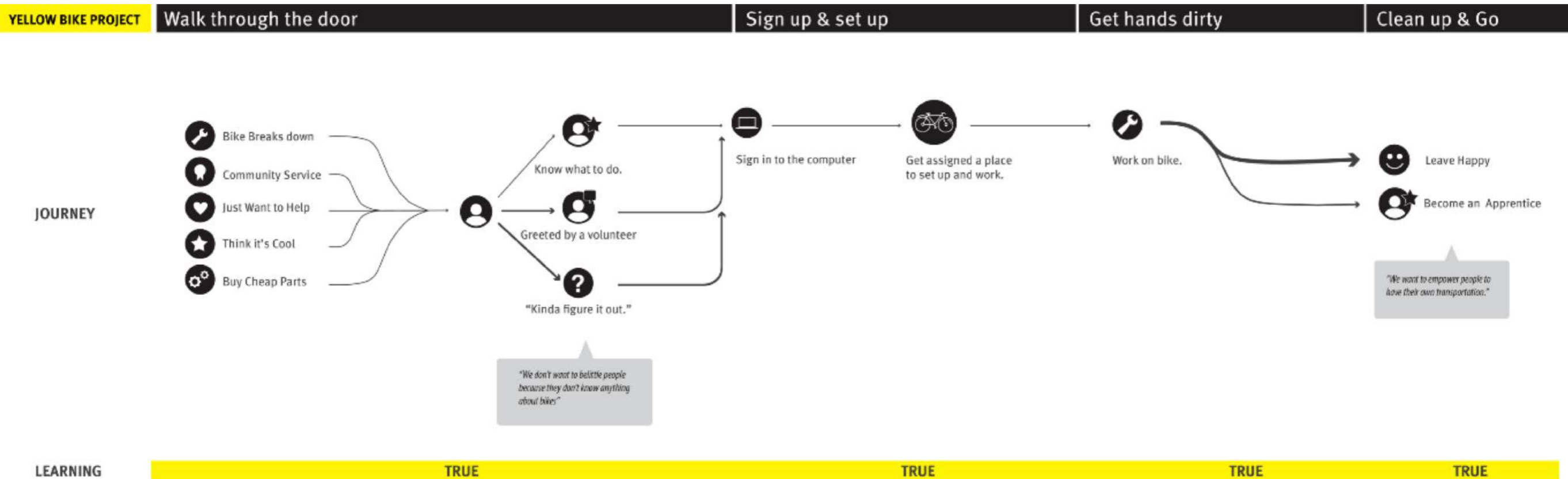


Fix it, based on your value promise.



Keep asking: how does this relate to my data, and fulfill my value promise?

Enhance the visualization



ac4d

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